

## EDIT Klaus Schulze Menuet Program

### Correction to Mod 10

**PROGRAM:Edit** 01/04

Program	1: Env 1 → Volume	Routes
Synth	2: Env 2 → MainFiltCut	Settings
Mod	3: Velocity → Volume	Move ↑
Arp	4: Velocity → MainFiltCut	Add Mod
Effects	5: Keytrack → Env1Rel	Del Mod
Utility	6: Mod Wheel → MainFiltCut	
	7: Knob1 → Volume	
	8: LFO 1 → Osc2Freq	
	9: Mod Wheel → Mod8Amt	
	10: Keytrack → Osc4Vol	

**PROGRAM:Edit** 01/04

Program	EDIT Mod: Mod 1	Settings
Synth	Source: Envelope Env 1	Src/Des
Mod	Index: Volume	Shape
Arp	Destination: Index	Jump Src
Effects	Type: Multiplicative	Jump Des
Utility	Amount: +100.00% (0.00 → 95.00)	Exit

**PROGRAM:Edit** 01/04

Program	EDIT Mod: Mod 2	Settings
Synth	Source: Envelope Env 2	Src/Des
Mod	Index: Volume	Shape
Arp	Destination: Filt Cutoff Main Filter	Jump Src
Effects	Type: Additive	Jump Des
Utility	Amount: +60.00% (5 octaves)	Exit

**PROGRAM:Edit** 01/04

Program	EDIT Mod: Mod 3	Settings
Synth	Source: Velocity	Src/Des
Mod	Index: Volume	Shape
Arp	Destination: Index	Jump Src
Effects	Type: Multiplicative	Jump Des
Utility	Amount: +100.00% (0.00 → 95.00)	Exit

## Change MOD 10 Destination from Filt Cutoff to Osc Volume

**PROGRAM:Edit** 01/04

Program	EDIT Mod: Mod 4	Settings
Synth	Source: Velocity	Src/Des
Mod	Index: Filt Cutoff Main Filter	Shape
Arp	Destination: Index	Jump Src
Effects	Type: Additive	Jump Des
Utility	Amount: +27.82% (2 octaves+3.82 semi)	Exit

**PROGRAM:Edit** 01/04

Program	EDIT Mod: Mod 5	Settings
Synth	Source: Keytrack 5 octaves=100%	Src/Des
Mod	Index: Release Env 1	Shape
Arp	Destination: Index	Jump Src
Effects	Type: Additive	Jump Des
Utility	Amount: -7.12% (338.477 ms → 158.624 ms)	Exit

**PROGRAM:Edit** 01/04

Program	EDIT Mod: Mod 6	Settings
Synth	Source: Controller Mod Wheel	Src/Des
Mod	Index: Filt Cutoff Main Filter	Shape
Arp	Destination: Index	Jump Src
Effects	Type: Additive	Jump Des
Utility	Amount: +24.35% (2 octaves+8.35 semi)	Exit

**PROGRAM:Edit** 01/04

Program	EDIT Mod: Mod 7	Settings
Synth	Source: Controller Knob Assign 1	Src/Des
Mod	Index: Volume	Shape
Arp	Destination: Index	Jump Src
Effects	Type: Additive	Jump Des
Utility	Amount: -36.24% (85.00 → 48.76)	Exit

## Change MOD 10 Index to Osc 4 for best sound Change from Main Filter to Osc 4 To Save Press STORE button on wheel then STORE button on LCD display

**PROGRAM:Edit** 01/04

Program	EDIT Mod: Mod 8	Settings
Synth	Source: LFO 1	Src/Des
Mod	Index: LFO 1	Shape
Arp	Destination: Osc Frequency Osc 2	Jump Src
Effects	Type: Additive	Jump Des
Utility	Amount: +0.00% (N/A: Osc disabled)	Exit

**PROGRAM:Edit** 01/04

Program	EDIT Mod: Mod 9	Settings
Synth	Source: Controller Mod Wheel	Src/Des
Mod	Index: Amount Mod 8 (LFO 1 → Osc2Freq)	Shape
Arp	Destination: Index	Jump Src
Effects	Type: Additive	Jump Des
Utility	Amount: -0.25% (0.00 → -0.25)	Exit

**PROGRAM:Edit** 01/04

Program	EDIT Mod: Mod 10	Settings
Synth	Source: Keytrack 1 semitone=100%	Src/Des
Mod	Index: Filt Cutoff Main Filter	Shape
Arp	Destination: Index	Jump Src
Effects	Type: Multiplicative	Jump Des
Utility	Amount: +73.60% (6 octaves+1.60 semi)	Exit

**PROGRAM:Edit** 01/04

Program	EDIT Mod: Mod 10	Settings
Synth	Source: Keytrack 1 semitone=100%	Src/Des
Mod	Index: Osc Volume Osc 4	Shape
Arp	Destination: Index	Jump Src
Effects	Type: Multiplicative	Jump Des
Utility	Amount: +73.60% (26.48 → 100.00)	Exit